2 Minutes Madness?!

Data

Behavioral Data

Behavioral Data



Behavioral Data







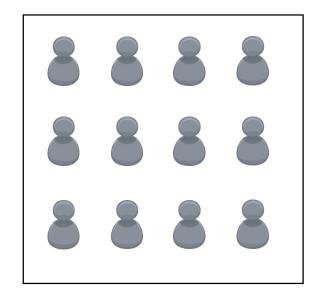






Approach

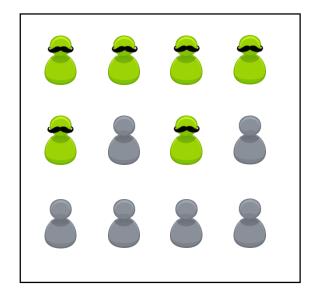
Grouping Users







Approach Grouping Users

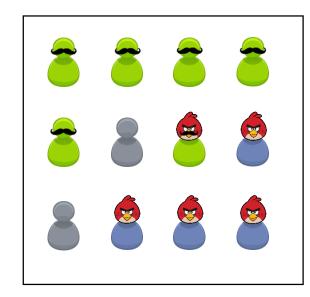






Approach

Grouping Users





Too much Groups!

Giscover Method



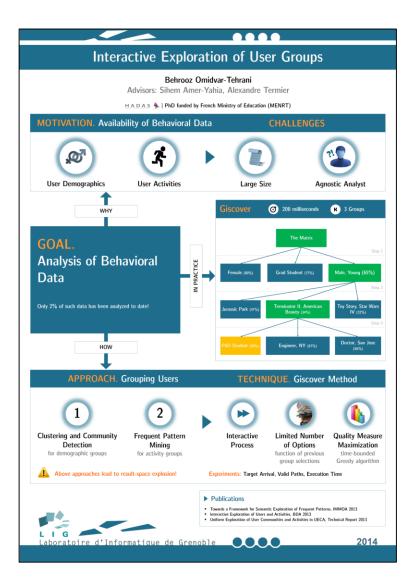
Interactive Process



Limited number of options



Quality Measure Maximization



+2 Minutes Madness Swall

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Alexandre Termier